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# Intro to Linux on the HPC cluster

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### Some remarks..

- You've heard of Linux...? (~ Darwin/BSD, very unlike Windows, but .. Cygwin!)
- You're interested in it, because ...?
- Google, and read further by yourself.
- Questions, ASK THEM, but I may not answer them immediately. – "You don't know what you don't know"

# **Computing Philosophy**

- Unlike your Science...
- Be lazy.
- Copy others.
- Don't invent anything you don't have to.
- Re-USE, re-CYCLE, DON'T re-invent.
- Don't be afraid to ask others.
- Resort to new code only when absolutely necessary.

# Philosophy

• You're not CS, not programmers

Don't try to be them

- But! Try to think like them, at least a bit
- Google is your friend

# **Getting Help**

- Fix IT Yourself with Google http://goo.gl/05MnTi
- Listservs, forums, IRCs are VERY useful for more involved questions.
- The HPC Web page http://hpc.oit.uci.edu/ and HOWTOs there.
- Us Harry, Garr, Joulien, Joseph, Edward
- BUT!! Unless you ask questions intelligently, you will get nothing but grief.

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# How to Ask Questions

- Reverse the situation: if you were answering the question, what information would you need?
- Not Science, but it is Logic.
- Include enough info to recreate the problem.
- Exclude what's not helpful or ginormous (use http://pastie.org or http://tny.cz)
- Use text, not screenshots if possible.



# Why doesn't "X" work? or "X" doesn't work anymore.

# **Good Question**

I tried running the new podunk/2.8.3 module this morning and it looks like I can't get it to launch on the Free64 queue. My output files aren't helping me figure out what is wrong.

I am working out of the /bio/joeuser/RNA\_Seq\_Data/ directory and the qsub script is 'job12.sh'. The output should be in /bio/joeuser/RNA\_Seq\_Data/output.

I tested it in my login shell with a small data set and it worked OK, but when I submit the job, it appears to go thru the scheduler but then dies immediately when it hits the execution node.

I can't find any output to tell me what's wrong, but the error messages suggest that there's a problem finding libgorp.so.3

#### **HELP US HELP YOU**

We Need:

- the directory in which you're working (pwd),
- the machine you're working on (*hostname*)
- modules loaded (module list)
- computer / OS you're connecting from
- the command you used and the error it caused (in /text/, not screenshot)
- much of this info is shown by your prompt
- try the *mayday* script from anywhere on HPC

see http://goo.gl/6eZORd



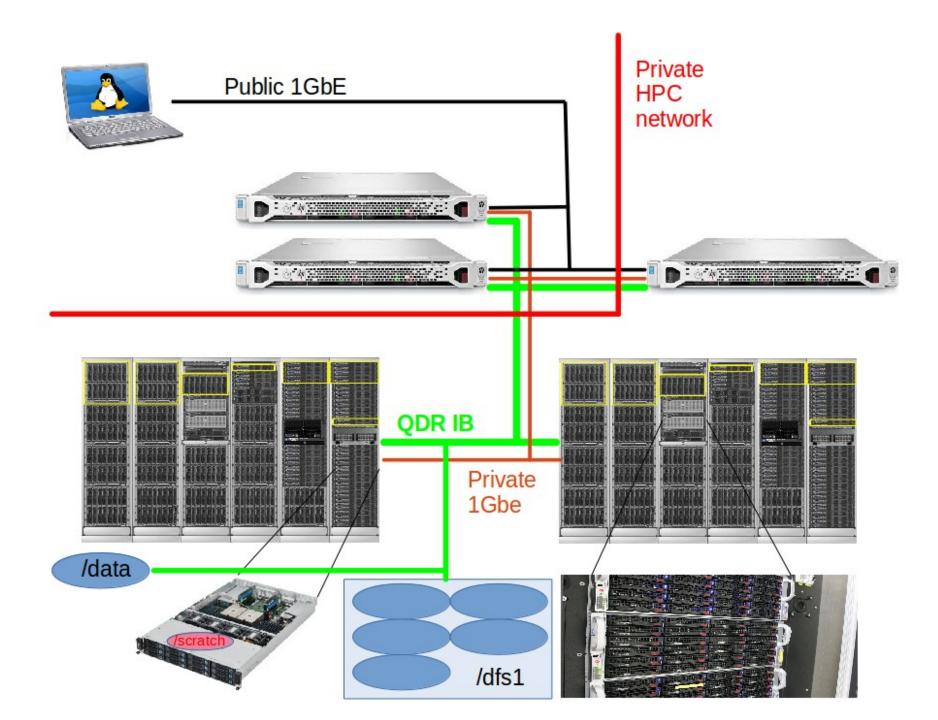
# What is the H<sub>igh</sub> P<sub>erformance</sub> C<sub>omputing</sub> Cluster?

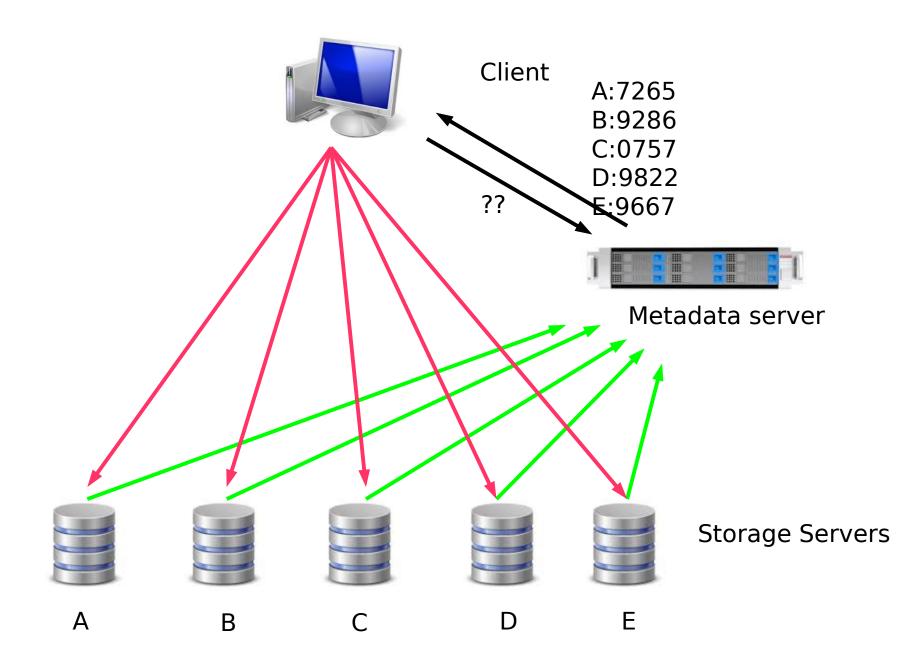
and...

### Why do I need HPC?

# What is a Cluster?

- Pod of large (multicore) general purpose computers that..
- run the Linux Operating System
- are linked by some form of networking
- have access to networked storage
- can work in concert to address large problems (altho each core is pretty slow) ..
- ..by scheduling jobs very efficiently





# What HPC is

- ~8500 64b Cores Mostly AMD, few Intel
- ~48TB aggregate RAM
- ~2PB of storage
- Connected by 1Gb ethernet (100MB/s)
- and by QDR IB (4000MB/s)
- Grid Engine scheduler to handle Queues
- > 1600 active users, 100+ are online at anytime
- ~2K-20K job in the Q

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# What HPC is NOT

- NOT: your personal machine
- It is a shared resource.
- What you do affects all the other users, so think before you hit that 'Enter' key.
- Well secured from mischief and disasters not an invitation

# ONLY SOME DATA IS BACKED UP

- Selective Backup only.
- You have to choose which data to back up or not.
- Most data is stored on RAID6
- BUT! Any of that can disappear at any moment
- IF ITS VALUABLE, back it up elsewhere ---- or the code that generated it.

# HPC FileSystem Layout

Orange – Cluster Wide Black – Node Specific

1				
data/	NFS Mount			
—apps	All Programs are installed here			
+users	Users home directory	– 50GB LIMIT PER US	SER	
pub/	Public scratch space, overflow	ctive data)		
bio/	Space for BIO group $\rightarrow$ /dfs1			
som/	Space for SOM group $\rightarrow$ /dfs1			
cbcl/	Space for CBCL group $\rightarrow$ /dfs1			
dfs1/	BeeGFS Distributed File System	~460TB		
dfs2/	BeeGFS Distributed File System	~190TB		
└── scratch	Node-specific temporary storage per job	~1TB – 14TB		
fast-scratch	High Speed Fraunhofer FileSystem for temporary storage - 13TB			
ssd-scratch	Very High IOPS for DB, other jobs.			
├─── /tmp	Same as scratch			

### **Disk Space / Quotes / Policies**

- You can only have so much space
- 50GB for /data/ (home directory)
- if 6months or older without use please remove from cluster or *tarchive* it.
- More for Condo owners or Groups who have bought extra disk space.
- We now have a Selective Backup system, but it's no replacement for your own backups.

# **Backup Possibilities**

- Your UCI 'Google Drive' can be connected to HPC to back up small files
- You can buy a USB drive to use as a backup →
- Use '**rsync**' to do incremental backups to it: rsync -av this\_dir MyMac:/this\_dir



- Your lab can buy a NAS device and mount it on HPC as an NFS mount
- Your lab can rent space on an HPC filesystem.

### **Data Sizes**

- Often your data will be BIG "BigData"
- BigData is somewhat 'dangerous' due to its bigness.
- Think before you start. You can't predict everything, but you can predict a lot of things – more on this later

# How to: Login with SSH

- SSH is an encrypted protocol so that info over the connection can't be deciphered by others.
- You MUST use SSH to connect to HPC, using the *command line....*



- ssh underlies 'scp' (secure copy), sftp
- Also 'sshfs' which allows you to attach your filesystem to HPC (or vice versa).

# Here vs There

- Your laptop is HERE (and HERE is often dynamic)
- (How do you find out your IP #?)
- HPC is THERE (and THERE is always static)
- Files have to get from HERE to THERE to THERE (so it's always easier to push data from HERE to THERE, but .....)
- Displays are generated THERE but are seen HERE. (both Text and Graphics).
- The point above can be exploited to make life easier. [byobu and x2go]
- Make sure of where you are (what machine you're logged into) and in which direction the bytes are going.
- Especially when you issue commands like 'rm'.

### **Commandline Hell**

<b>E</b> 💿				hjm : bash - Kons	ole	S O S
File Edit View E	Bookmarks	Settings	Help			
	Bookmarks	Settings	Help			
	hjm	: bash				

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# **Command Line Cons**

- The tyranny of the blank page
- No visual clues
- Type vs click
- Have to know what to type
- HOW DO YOU KNOW WHAT TO TYPE???

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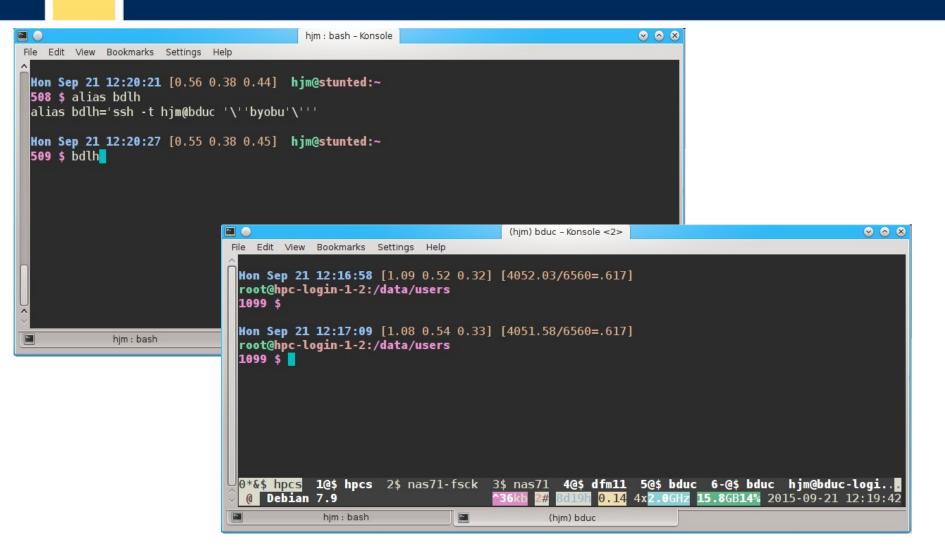
# **Command Line Pros**

- It doesn't get much worse than this
- When you do learn it, you'll know it and it probably won't change for the rest of your life
- It's a very efficient way of interacting with the computer (which is why it's survived for 50+yrs).
- You can use it to create simple, but very effective pipelines and workflows.

# **Keeping SSH Session Alive**

- If you need to maintain a live connection for some reason, use *byobu* or *screen*.
- It allows you to multiplex and maintain connections in a single terminal window.
- Somewhat unintuitive interface but very powerful.
- Find out how to use them via cheatsheets (Google!!)

# **Byobu / Screen**



# **Graphics Apps on HPC**

- Linux uses X11 for graphics
- X11 is very chatty, high bandwidth, sensitive to network hops/latency.
- If you need graphics programs on HPC, use x2go vs native X11, which does for graphics what byobu does for terminal screens.
- x2go is described in the Tutorial & HOWTO, also ... GOOGLE UNIVERSITY of CALIFORNIA - IRVINE

# **Network Considerations**

#### Inside UCI (moo ↔ HPC)

\$ traceroute hpc.oit.uci.edu

traceroute to hpc.oit.uci.edu (128.200.84.34), 30 hops max, 60 byte packets

- 1 415-vl110.ucinet.uci.edu (128.200.34.1) 0.434 ms 0.524 ms 0.586 ms
- 2 cs1-core--415.ucinet.uci.edu (128.195.249.233) 0.376 ms 0.380 ms 0.416 ms
- 3 dca--cs1-core.ucinet.uci.edu (128.195.239.182) 0.488 ms 0.594 ms 0.736 ms
- 4 hpc-login-4.oit.uci.edu (128.200.84.34) 0.313 ms 0.300 ms 0.283 ms

# **Network Considerations**

#### From Cox.net ↔ UCI

\$ traceroute moo.nac.uci.edu

traceroute to moo.nac.uci.edu (128.200.34.95), 30 hops max, 60 byte packets

- 1 haggis.net (192.168.1.1) 0.694 ms 0.940 ms 1.134 ms
- 2 172.27.35.1 (172.27.35.1) 2.232 ms 2.301 ms 2.394 ms
- 3 10.75.151.1 (10.75.151.1) 11.647 ms 11.766 ms 11.855 ms
- 4 ip68-4-13-176.oc.oc.cox.net (68.4.13.176) 12.249 ms 16.099 ms 16.845 ms
- 5 ip68-4-11-12.oc.oc.cox.net (68.4.11.12) 17.661 ms 18.192 ms 18.181 ms
- 6 68.1.1.171 (68.1.1.171) 18.989 ms 23.355 ms 13.053 ms
- 7 xe-5-1-1.edge2.LosAngeles9.Level3.net (4.53.230.93) 16.391 ms xe-5-0-
- 1.edge2.LosAngeles9.Level3.net (4.53.230.85) 16.392 ms xe-9-0-
- 1.edge2.LosAngeles9.Level3.net (4.53.230.229) 17.202 ms
- 8 \* \* \*

9 CENIC.ear1.LosAngeles1.Level3.net (4.35.156.66) 20.376 ms 20.806 ms 20.817 ms

- 10 dc-uci-uci1--dc-lax-agg6-egm.cenic.net (137.164.24.42) 23.856 ms 24.259 ms 24.261 m
- 11 cpl-core--cs1-core-kazad-dum-hsrp.ucinet.uci.edu (128.200.2.194) 20.705 ms 20.684 ms 20.660 ms
- 12 msd-core--cpl-core.ucinet.uci.edu (128.195.248.250) 18.776 ms 18.656 ms 18.152 ms
- 13 415--msd-core.ucinet.uci.edu (128.195.250.162) 19.409 ms 19.281 ms 19.523 ms
- 14 moo.nac.uci.edu (128.200.34.95) 19.151 ms 19.084 ms \*

# SSH & The Shell

- Once logged in to HPC via SSH you are now using the *Shell*, which is..
- A program that intercepts and translates what you type, to tell the computer what to do.
- It is what you will be interacting with mostly.
- HPC shell is '*bash*', altho there are others.
- **bash** is a full programming language, but a very poor one. You'll need to learn Perl or Python.

#### Learn the bash shell.

- If you don't learn bash, life will be difficult on Linux. Google is your friend, even if bash is not.
   Before you submit anything to the cluster via *qsub*, get it going in your login bash shell with a small amount of data..
- You're welcome to start big jobs in on the IO node, type: qrsh. But:

DO NOT RUN JOBS ON THE LOGIN NODES!!

# How to know if I am on Login Node?

Look at your shell prompt!

- Mon Mar 28 21:05:29 [0.02 0.18 0.23] user@hpc-login-1-2:~
  1 \$
- Can also use the command hostname Mon Mar 28 21:05:29 [0.02 0.18 0.23] user@hpc-login-1-2:~ 1 \$ hostname hpc-login-1-2.local

# Now the Practical Stuff.

- From here on, we'll be covering actual, useful commands and approaches.
- These will be demonstrated by me..
- The tutorial will repeat these with examples, so don't get upset if you don't understand them the first time. I didn't.
- Ask me to clarify if you don't understand a concept. The concepts are important at this time, not the commands.

# **Command Line Editing**

- Since you'll be spending a lot of time fighting with the cmd line, make it easy on yourself.
- Use cmdline editing to edit previous cmds.
- Up/Down arrow keys scroll thru cmd history.
- L/R arrow keys scroll by 1 char
- ^ means [hold down the CONTROL Key]
- $^{\rightarrow}$  &  $^{\leftarrow}$  makes the cursor jump by word (usually)
- Home, End, Insert, Delete keys work (except Macs lack Delete keys (because ... Steve Jobs)
- ^u kills from cursor left; ^k kills from cursor to right
- Use **Tab** for *auto complete*.

# STDIN, STDOUT, STDERR

- THIS IS IMPORTANT
- STDIN is usually the keyboard, but...
- STDOUT is usually the screen, but...
- STDERR is also usually the screen, but...
- All can be redirected all over the place
- to files, to pipes, to FIFOs to network sockets
- can be combined, split (by 'tee'), spawned into subshells to make simple workflows
- More on this later.

# File & Directories

- Files & Directories much like on Mac & Win
- Except...
- Names are case-sensitive, 256 char long
- 'Folders'  $\rightarrow$  'Directories' , separated by '/'
- No spaces in names\*
- [.] means 'in this dir'
- [..] means parent dir
- [~] means 'home dir'
- A leading '/' means 'from the root dir'

#### Foreground & Background Jobs

- Foreground (fg) jobs are connected to the terminal. You kill a fg job with ^C.
- Background (**bg**) jobs have been *disconnected* from the terminal and are running in the **bg**.
- Send a job to the bg immed. by appending &
- Recall a job to the **fg** with **fg**.
- Send a fg job to the bg with ^z (suspend), then 'bg'.
- All jobs started in the terminal are killed when you log out. (usually) UNIVERSITY of CALIFORNIA IRVINE

# Pipe |

- Works with STDIN/OUT/ERR to create 'pipelines'
- Very similar to plumbing; can add '**tee**'s to introduce splits.
  - \$ ls | tee 1file 2file 3file | wc
- STDOUT of one program goes to the STDIN of another command whose STDOUT goes to the STDIN of another program ad infinitum.
- Sooooo.....

### Pipe Example

w|cut -f1 -d' '|egrep -v "(^\$|USER)"|sort|uniq -c|wc

**w** spits out who is on the system right now

**cut -f1 -d ''** chops out the 1st field (the user), based on the space token

egrep -v "(^\$|USER)" filters out both blank lines and lines with 'USER'

- **sort** sorts the usernames alphabetically
- **uniq -c** counts the unique lines
- wc -I word-counts that output.

Example: Now on HPC!

#### Help on Commands

- cmd -h
- cmd -help or cmd --help
- man cmd
- And ..... Google...

# Some Useful Commands

- Is [many options] = list fil<tab><tab>
- cd [up or down] = change directory
- find [from] -name [name] = find files
- locate [name] = where is this file?\*
- tree [options] = show the dir tree
- file [name(s)] = what is this?
- du -h = disk usage
- df -h= disk free
- less [names] = view files read-only
- cols [file] = view file in columns

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- curl -O [URL] = ditto, but on steroids
- wget [URL] = get a file from the Internet
- cp [from] [to] = copy file(s) • rm [file] = delete file(s)
- mv [from] [to] = move or rename
- rmdir [name] remove a dir
- mkdir [name] make a dir

#### **Creative / Destructive** Commands

#### More Useful Commands

- mc = Midnight Commander
- [ah]top = top CPU-using processes
- time [command] = how long does it take?
- [aef]grep [regex] [files] = find regex\* in files
- cat [files] = print the files to STDOUT
- head/tail [files] = dump the top / bottom of files

# **Regular Expressions**

- Among the most powerful concepts in pattern matching
- Simple in concept, NASTY in implementation
- Among the ugliest / most confusing things to learn well
- But pretty easy to learn the simple parts.
- You will NEED to learn it it's central to computers and especially biology

#### **Regexes** (in the shell)

- Simplest form is called *globbing*: **a**\*
- Barely more complicated : a\*.txt
- A bit more: a\*th.txt
- Can be MUCH more complex:
- [aeiou] = any of 'aeiou'
- **F{3,5}** = 3-5 'F's
- **H+** = 1 or more 'H's
- . = any character
- Also classes of characters (#s, alphabetic, words) UNIVERSITY of CALIFORNIA - IRVINE

# Archiving / Compression

- tar = std archive format for Linux [example]
- zip = common archive format, from Windows
- gzip/ungzip = common compressed format
- bzip2/bunzip2 = another compressed format
- pigz = parallel gzip (*for large files*)
- pbzip parallel bzip2 (*ditto*)

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#### **Customize Your Environment**

- (or don't.. your choice)
- Set aliases (alias nu="ls -lt |head -22")
- Set Environment Variables (export EDITOR=vim)
- Change your bash behavior via shopt (Google for how)
- Make these permanent via .bash\_profile & .bashrc files in your home directory (~)

# Editing Files: simple & complex

• Text-based:

•nano, joe, vi/vim, emacs

• GUI-based:

•gedit, nedit, kate, jedit, emacs

(choose one and learn it, *well*)

## Move Data to / from HPC

- Covered in detail in HPC USER HOWTO, which references: <<u>http://goo.gl/XKFEp></u>
- scp on Mac, Linux
- WinSCP, Filezilla, CyberDuck, FDT on Win
- Everyone should know how to use *rsync*. Not the easiest to learn, but very powerful & scriptable.
- rsync GUIs for Linux, Windows, MacOSX

#### **Using Software on HPC**

- 3 main sets of programs
- •Your personal set (typically in ~/bin)
- •The default system utilities cut, grep, ls, mv, cp, rm, cd, etc...
- •The module system programs

# **The Module System**

- [module avail] shows all installed software
- [module load R/3.01] loads program R version 3.01 (but doesn't start it)
- [module unload] unloads the specified program
- [module purge] removes all loaded modules
- [module list] lists all the currently loaded modules

#### How to Find Software

- na<tab><tab>  $\rightarrow$  name
- yum search <search term> # CentOS
- module avail (will dump all modules)
- Google
- Ask us.

# The Grid Engine Scheduler

- Just another program that juggles requests for resources
- Make sure the submitted program is working on a small set of test data on an interactive shell.
- Need a short bash script (aka *qsub script*) to tell the GE what your program needs to run.
- Can improve the performance of your program in a variety of ways (staging data, running in parallel, using array jobs, etc)

#### The Scheduler: qsub vs qrsh

- qrsh will log you into an Interactive Node (IO Node) where you can test out your scripts
- IO Nodes are useful for GUI programs (X11 & x2go needed) or testing / running SMALL and FAST data sets
- A qsub script is just a series of bash commands that sets up your resource requirements, PATHs, executes your jobs, and does the post-processing.
- NO USER INVOLVEMENT during the process

## **GE Useful Commands**

- qstat Queue Status
- queue / q What queues you have access to
- qdel Delete/Stop your job
- qhost Show all nodes and their status
- Use man cmd to find out more information on above

Ref:

http://hpc.oit.uci.edu/running-jobs

# Sample QSUB Script

- Visit:
- <http://hpc.oit.uci.edu/guides/qsub-biolinux.html>
- Ref:
- <http://goo.gl/hrcXBg>

#### **GE – Request Node Resources**

- Use Case: You know your program requires at least
  - 24GB Memory 16 CPU Cores
  - You need to tell the scheduler
  - **#\$ -1** mem free=24G
  - #\$ -pe openmp 16

This does not make your program run faster or use all cores – you simply reserve this amount



- As you noticed, the scheduler uses queues to slot your job into available queues.
- Some queues have higher priority than others.
- Type **queue** or **q** to see what you have access to.
- You specify these Qs in your qsub script with:
  #\$ -q som, asom, free\*
  (note that you can use globs (free\*) to specify Qs)

#### **GE – Free and All Queue**

- The free\* queue allows anyone to use CPU cycles when they are not in use on any queue/node cluster wide
- When owners want to use their nodes, free\* jobs are suspended
  - Similar to the free\* queue, the 'all' queue is group-specific: abio, asom, etc.

# **Big Data**

- Volume
- •Scary sizes, and getting bigger
  - Velocity
- •Special approaches to speed analysis
  - Variety
- •Domain-specific standards (HDF5/netCDF, bam/sam, FITS), but often aggregations of unstructured data
  - BigData Hints for Newbies <http://goo.gl/aPj4az>

# Big Data – How Big is Big?

# Bytes	Byte name / Abbriev'n	Approximation
1/8	bit (b)	0 or 1: the smallest amount of information.
1	Byte (B)	8 bits, the smallest chunk normally represented in a programming language.
2 <sup>10</sup>	1,024 B (1 KB)	a short email is a few KBs
2 <sup>20</sup>	1,048,576 B (1 MB)	a PhD Thesis ; Human Chr 1 is ~250 MB
2 <sup>30</sup>	1,073,741,824 B (1 GB)	the Human Genome is 3,095,693,981 B (optimized, ~780 Mb @ 2b/base); a BluRay DVD holds 25GB per layer (most movie BluRays are dual-layer = 50GB); a Genomic bam file is ~150GB
2 <sup>32</sup>	4,294,967,296 (4GB)	fuzzy border between SmallData (32b) and BigData (64b)
2 <sup>40</sup>	1,099,511,627,776 B (1 TB)	1/10th Library of Congress (LoC); the primary data fr. an Illumina HiSeq2K is ~5 TB
2 <sup>50</sup>	1,125,899,906,842,624 B (1 PB)	100X LoC; ~HPC's aggregate storage; ~100 PB is the yearly storage requirements of YouTube.
2 <sup>60</sup>	1,152,921,504,606,846,976 B (1 EB)	the est. capacity of the NSA's data facility is $\sim$ 12 EB

### Inodes and ZOT Files

- Inodes contain the metadata for files and dirs
- Inodes are pointers to the data
- Regardless of size, a file needs at least one inode to locate it.
- A file of 1 byte takes up the same minimum inode count as a file of 1TB
- DO NOT USE ZOTFILES!! Zillions of Tiny Files

# **Editing Big Data**

- BigData is really different than Office files.
- Use format-specific utilities to view such files and hash values to check if they're identical to what they should be.

Try not to be the person who tries to open a 200GB compressed data file with nano/vim/joe/emacs, etc.

# [De]Compression

- If your applications can deal with compressed data, KEEP IT COMPRESSED.
- If they can't, try to use pipes (|) to decompress in memory and feed the decompressed stream to the app. Many popular apps now allow this.
- Use native utilities to examine the compressed data (zcat/unzip/gunzip, grep, archivemount, Vitables, ncview, etc.

# **Moving BigData**

- 1st: Don't.
- Otherwise, plan where your data will live for the life of the analysis, have it land there, and don't move it across filesystems.
- Don't DUPLICATE DUPLICATE DUPLICATE BigData
- See: <http://goo.gl/2iaHqD>
- •rsync for modified data
- •bbcp for new transfers of large single files, regardless of network
- •tar/netcat for deep/large dir structures over LANs
- tar/gzip/bbcp to copy deep/large dir structures over WANs

#### Checksums

- They work. Choose one and use it.
- md5sum / jacksum / shasum
- Use MANIFEST files & copy them along with the data files.
- See Checksum example
- http://goo.gl/uvB5Fy

# **Processing BigData**

- Files (HDF5, bam/sam) and specialized utilities (nco/ncview, [Py/Vi]tables, R, Matlab)
- Relational Dbs (SQLite, Postgres, MySQL)
- NoSQLs (MongoDB, CouchDB)
- Binary Dumps (Perl's Data::Dumper, Python's pickle)
- Non-Storage (pipes, named pipes/FIFOs, sockets)
- Keep it RAM-resident.

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- Take a few moments to login to cluster and follow along if you want.
- After logging in, follow me on screen
- Ref:
- http://moo.nac.uci.edu/~hjm/biolinux/Linux\_Tutorial\_12.html

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